

Draft Matrix of Topics for Digital Curation Curriculum

## **DigCCurr Progress Report: Development of a Graduate-Level Digital Curation Curriculum**

DigCCurr Project http://ils.unc.edu/digccurr/

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The Digital Curation Curriculum (DigCCurr) project (IMLS RE-05-06-0044) is developing a graduate-level curricular framework, course modules & experiential components to prepare students for digital curation professions in a variety of information environments. The two tables below summarize the contents of our two main conceptual products & tools for organizing our work. More detailed elaboration of the components & sources from which we've drawn will be available at the DigCCurr web site.

## **DigCCurr Research Activities:**

- Extensive review & analysis of literature
- Interviews with 17 expert advisory board members
- Survey of participants in major international conference in April 2007
- Planned wider-scale survey of digital curation needs & expectations
- · Analysis of syllabi
- Analysis of job postings

## Draft High-Level Categories of Digital Curation Functions 1. Mandates, Values & Principles Long Tem Long Tem Significant Properties Stakeholder Significant Properties Stakeholder Stakeholder Stakeholder Stakeholder 1.2. Core Digital Curation Principles & Values • Abstraction Adaptability & Robustness Continuum & Lifecycle Orientations Critical Inquiry Automating & Informating of Tasks 1.3. Legal Requirements I 4 Standards 5. Transfer .5. Interoperability & Sustainability Requirements \* 6. Ingest 2 Functions &Skills 3. Professional, Disciplinary, Institutional, or Organizational Context 3.1. Professional Context Intellectual Contro 3.1.1. History of Professional Activities Care and properties of physical media Long-term management of Natural & physical science data archives (e.g. earth & space science) Management & provision of access to digital library collection Hardware and software interoperability institutional archives & personal Social science data archives 9. Archival Storage 3.1.2. Professional Development 10. Managemen 3.3. Institutional/Organizational Context 11. Administration 3.3.1. Characteristics of information & record creating environments 4. Type of Resource 4.1. Level of aggregation Collection 4.2. Level of abstraction Work Manifestation 4.3. Medium - optical, magneti 4.4. Format 12. Preservation Planning & 4.5. Genre 5. Prerequisite Knowledge Information retri Legal discovery 5.1. Terminology 5.2. Characteristics of Technologie ed Information 5.2.1. Definitions of Technology 15. Reference & User Support Services 5.2.2. History & evolution of ICTs 5.2.2.1. General Patterns & Lessons 16. Common Services 5.2.2.2. Specific Developments & Generations of · From purpose-built computers to mainframes, time · Technology sharing, minicomputers, personal computers, from given eras Contracting with External Actors client-server, mobile devices 5.2.3. Essential Characteristics & Elements of Abstraction and Identifiers for digital objects Entity-relationship and . . Security Current & Emerging ICT Landscape Commonly used object-oriented emulation virtual machines identifiers (e.g. file approaches «characteristics (magnetic and optical) 20 Analysis & Evaluation of Producer names, URLs) Types of models (e.g. virtual name spaces) o Promising approaches functional, data flow) Roles of standards - both within the compu Compression 21. Analysis & Characterization of Data structures and data Networks for persistent industry and for digital curation Digital Objects/Packages 22. Validation & Quality Control of identifiers Operating Systems Types of standards Standards development process Databases Differences between local and • Digital Objects/Packages Encryption global identifiers Roles & differences between 24. Purchasing & Licensing of Resources File Systems Markup languages (including interpreters, machine instructions Meta-Level Functions (to be applied to one or more of the above) XML) Role and relationships of main 25. Analysis & Documentation of hardware components Models and modeline 26. Evaluation & Audit of Curation 27. Research & Development to Support Pre-Creation Design and Planning 6. Transition Point in Archives (Preservation Environment) Secondary Use Environment 28. Education & Sharing of Expertise or Guidance on Curation Functions Information Continuum Primary Use Environment (Active Use)



